

# SWE 1 - Standardleseschleife



```
String line = readLine(); //readLine sets IODone
while (IODone) {
    // do something with line, e.g.:
    writeLn(line);
    line = readLine(); // readLine sets IODone
} oder
```

---

```
int num = readInt();
while (num > 0) {
    // do something with num, e.g.:
    writeLn(num);
    num = readInt();
}
```

# SWE 1 - Wiederholte Programmausführung



```
public static void main (String[] args) {
    char sel;
    writeln("Again(y/n)? ");
    sel = read();
    while (IODone && sel != 'n') {
        readLn();    // skip rest of line
        // do what you have to do
        writeln("Again(y/n)? ");
        sel = read();
    }
}
```

# SWE 1 - Terminierung von Schleifen



```
1) j = 5;
   do {
       j = j - 1;
   } while (j != 0);
```

```
2) j = 5;
   do {
       j = j - 2;
   } while (j != 0);
```

```
3) j = 5;
   do {
       j = j - 2;
   } while (j >= 0);
```

```
4) j = -5;
   do {
       j = j / 2;
   } while (j != 0);
```

```
5) i = 1; j = 1;
   while (i != 100) {
       k = i;
       i = j + i;
       j = k;
   }
```

```
6) i = 1; j = 1;
   while (i < 100) {
       k = i;
       i = j + i;
       j = k;
   }
```

```
7) i = 1; j = 1;
   while (i < 100) {
       j = j + i;
   }
```